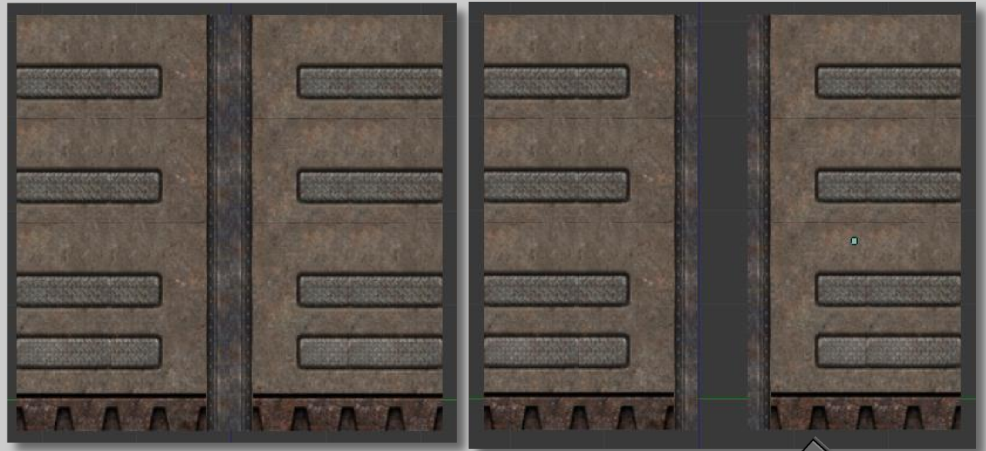


Automatic Opening Doors

Step 1:

Make a door.
Make sure that the left door and right door are separate.

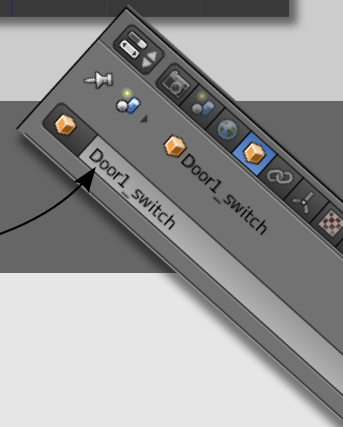


Make sure you name your doors in the Object and Object Data menus.

Step 2: Animate the door opening. Make sure that the door is fully open on frame 15.

Step 3:

Create an Empty (Add > Empty)
Name the Empty:



Step 4: Select both doors and the Empty. Put the following in the Logic Editor.

